



Close-quarters

Combat Doctrines

1KOMMANDO

2BEWEGUNG

Raise the Banner

At the end of your Movement phase, if this unit is controlling an objective, that objective is secured.

3BESCHUSS

Master-crafted Bolt PistolCLOSE-QUARTERS

R12"

A1

BS3+

S5

AP-1

D2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Master-crafted Bolt RifleASSAULT

RAPID FIRE 1

R24"

A2

BS3+

S5

AP-1

D2

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Master-crafted Heavy BolterASSAULT

HEAVY

RAPID FIRE 2

SUSTAINED HITS 1

R36"

A4

BS3+

S6

AP-1

D2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

4ANGRIFF

5NAHKAMPF

Combat Knife

RMelee

A5

WS3+

S5

AP-1

D1

VERWUNDET

2+T1-2

3+T3-4

4+T5

5+T6-9

6+T10+

Master-crafted Power WeaponPRECISION

RMelee

A6

WS2+

S6

AP-2

D2

VERWUNDET

2+T1-3

3+T4-5

4+T6

5+T7-11

6+T12+

VERTEIDIGUNG

Command Squad

Attacks that target this unit have -1 to wound rolls

IMMER / EINMALIG

GEGEN DIESE EINHEIT				
W5 · RW 3+ · 4 LP je Modell				
WIRD VERWUNDET MIT				
2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
RETTUNGSWURF JE DS				
DS 0 3+	DS -1 4+	DS -2 5+	DS -3 6+	DS -4 -

REGELN & KEYWORDS KURZ

Close-quarters

 Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines

 At the start of your Command phase, you can select one Combat Doctrine listed below.

ASSAULT

 Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

HEAVY

 In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit: - That unit is unen...

PRECISION

 While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

RAPID FIRE

 This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS

 This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Ancient oder Company Champion oder Company Veteran w/ Bolt Rifle oder Company Veteran w/ Heavy Bolter

Ausrüstung: Master-crafted Bolt Pistol, Master-crafted Bolt Rifle, Master-crafted Heavy Bolter, Combat Knife, Master-crafted Power Weapon

KEYWORDS

Infantry, Imperium, Tacticus, Company Heroes, Explosives

FRAKTION

Adeptus Astartes